

Scaling properties of Two-sided Matching with Compromise

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Abstract:

In this paper, we propose a new algorithm for two-sided matching problems with some compromise. We discuss the self-interested hypothesis vs. human sociality hypothesis. It is an important issue such as how far agents seek their own interest in a competitive environment? There are overwhelming evidences that support peoples are also motivated by concerns for fairness and reciprocity. We showed that compromise, an individually irrational behavior, improves the welfare of others. We also obtain large-scale properties of some two-sided matching algorithms. We show some compromises of individuals increase global welfare. The optimal compromise level is designed so that the social utility is maximized.

1 Introduction

Some researchers have started to take a direct role in issues of designing market, e.g. labor market, a venue for bilateral trading require a proper matching. But, in considering the design of markets, is extremely complex. Markets evolve, but they are also designed. The complexity of market design comes from many factors, especially strategic behaviors of participants. A market is two-sided if there are two sets of agents, and if an agent from one side of the market can be matched only with an agent from the other side. One of the main functions of many markets is to match one kind of agent with another: e.g. students and colleges, workers and firms, marriageable men and women. A two-sided matching model is introduced by Gale and Shapley(1962), and they invented the deferred acceptance algorithm.

One of the basic problems in societies is to match one kind of agent with another, e.g. marriageable men and women students and colleges, workers and firms. A two-sided matching model was introduced by Gale and Shapley, and they focused on college admissions and marriage. They proposed that a matching (of students and colleges, or men and women) could be regarded as **stable** only if it left no pair of agents on opposite sides of the market who were not matched to each other but would both prefer to be.

A natural application of two-sided matching models is to labor markets. Shapley and Shubik (1972) showed that the properties of stable matching are robust to generalizations of the model which allow both matching and wage determination to be considered together. Kelso and Crawford (1982) showed how far these results can be generalized when firms, for example, may have complex preferences over the composition of their workforce. Two-sided matching models have proved useful in the empirical study of labor markets, starting with the demonstration in Roth (1984). Subsequent work has identified natural experiments which show that labor markets organized so as to produce **unstable** matching suffer from certain kinds of difficulties which are largely avoided in comparable markets organized to produce stable matching. This work combines the traditions of cooperative and noncooperative game theory, by considering how the strategic environment faced by market participants influences the stability of the resulting market outcome.

Much of two-sided matching theory is concerned with determining the conditions under which stable matching exist, and with what algorithms these matching can be achieved. A two-sided matching could be regarded as stable if it left no pair of agents on opposite sides of the market was not matched to each other but would both prefer to be. The relationship between the concept of Pareto optimality and the stability of a matching has been also investigated. Pareto optimality requires that no change exists that betters every individual in the population. The concept of a stable matching is stronger than that of a Pareto optimal matching,

in that every stable matching is Pareto optimal, but not every Pareto optimal matching is stable. Pareto optimality requires that no two individuals wish to elope together and would receive the consent of their partners. Stable matching, by contrast, requires that no two individuals wish to elope together, whether or not their partners would consent.

For instance let consider two groups of marriageable men and women. A stable matching μ is defined as *M-optimal* if no male prefers any other stable matching. *F-optimality* is defined analogously. However, the *M-optimal* matching is not only the best stable matching for the males, it is also always the worst stable matching for the females. In fact, male and female preferences conflict in this way over any pair of stable matching, not just the *M-* and *F-optimal* ones.

2 A Formulation of Two-sided Matching Problem

There are two disjoint sets of agents, groups of $M = \{m_1, \dots, m_n\}$, and $W = \{f_1, \dots, f_n\}$. Associated with each side is the number of positions they have to offer. Agents on each side of the market have (transitive and strict) preferences over agents on the other side, with presented a simple model in which college applicants have ordinal preferences over schools, and colleges have ordinal preferences over applicants. How, given these preferences, could college applicants be matched to schools so as to leave both the students and the colleges as satisfied as possible? The authors derived a clever algorithm (described below) designed to create efficient pairings. Their algorithm matches students and schools in such a way that no student wishes to leave her current school for an alternative institution that would be willing to admit her. Subsequent authors expanded upon Gale and Shapley's work, extending their theoretical framework while applying two-sided matching theory to problems ranging from labor markets to human courtship and marriage.

Consider a population, each member of which falls into one of two sets: the set of all males $M = \{m_1, m_2, m_3, \dots, m_n\}$ and the set of all females $F = \{f_1, f_2, f_3, \dots, f_n\}$. Let each individual m_i or f_j have a list of strict pairing preferences P over the individuals in the other set. For example, a female f_j might have preferences $P(f_j) = \{m_1, m_4, f_j, m_3, m_2\}$, meaning that male m_1 would be her best choice, m_4 would be her second choice, and she would rather remain 'single' (represented by pairing with herself, f_j) than form a pair with either m_2 or m_3 .

A matching is simply a list of all the pairings in the population (where having oneself for a mate means that one remains single). We indicate the mate of an individual x under matching μ by using $\mu(x)$ for short. Now we are ready to consider the notion of the stability of a matching (Knuth(1962)). An individual is said to *block* the matching μ if he or she prefers remaining single to taking the mate assigned by μ .

A pair m and f are said to *block* the matching μ if they are not matched by μ , but prefer one another to their mates as assigned by matching μ . Put another way, given *matching* μ , a blocking pair is a pair that would willingly abandon their mates as determined by μ and elope instead with one another. Finally, the matching μ is defined as *stable* if it is not blocked by any pair of agents.

3 Deferred Acceptance Algorithm and Its Properties

What happens when preferences are not uniform? One of the most remarkable results from two-sided matching theory is that, even under non-uniform preferences, a stable matching (or set of stable matching) exists in every monogamous matching system. To prove this, it is sufficient to describe an algorithm by which a stable matching can be constructed for any such system. We need not suppose that pairing actually occurs by this algorithm in the system we are considering. Rather, the algorithm simply serves as a tool in the proof that a stable matching exists. Below, we outline the *deferred acceptance algorithm (DA)*.

The matching procedure of DA proceeds repeatedly through the following steps.

<Step 1> Each male not currently engaged displays to his favorite female that has not already rejected him.
If no acceptable females remain, he remains unmated.

<Step 2> Each female who has received one or more courtship displays in this round rejects all but her highest-ranked acceptable male. This may involve rejecting a previously engaged male.

<Step n> After a large number of rounds, no new displays will be made.

At some point, the algorithm terminates. All females are paired with the male to whom they are currently engaged; individuals not engaged remain unmated.

The matching μ generated in this way is easily seen to be stable. No male wishes to leave his mate at μ for a female who prefers him to her mate at μ , because each male reached his current mate by sequentially courting females in order of preference. No female wishes to leave her mate at μ for a male who prefers her to his mate at μ , because she will have already received a courtship display from any male who is not matched to a female that he prefers to her.

Reversing the algorithm, so that the females display and the males accept or reject courtships, will also lead to a stable matching; this matching may be a different one than that found by the male-courtship form of the algorithm. However, the set of individuals remaining unmated is the same in every stable matching of any given monogamous mating system.

As above-mentioned, Deferred Acceptance Algorithm produces either (1) **Man-optimal stable matching**, or (2) **Woman-optimal stable matching**. That is (1) the matching h_M produced by the deferred acceptance algorithm with men proposing is the M-optimal stable matching, or, (2) the W-optimal stable matching is the matching h_w produced when the women propose (Gale and Shapley(1962)). And it's emerged that the best outcome for one side of the market is the worst for the other. i.e. M-optimal stable matching is the worst for women. And W-optimal stable matching is the worst for men (Knuth (1972)).

It may be helpful to look at this problem with some concrete example. Consider a group of women (Ann, Betty and Carol) and a group of men (Dave, Eddy and Frank). The preferences of those are given in Table 1.(3 represents the highest preference and 1 represents the lowest).

Table 1. Preferences relation

	Dave	Eddy	Frank
Ann	3	2	2
Betty	3	3	1
Carol	1	1	3

Table 2. Preference relation Betty and Dave are removed from Table.1

	Eddy	Frank
Ann	2	1
Carol	1	2

In this matching problem, there are two stable matching. One (call it μ_1) pairs Betty with Dave, Ann with Eddy, and Carol with Frank. The other, μ_2 , pairs Betty with Dave, Ann with Frank, and Carol with Eddy. Any other matching will allow at least one blocking individual or pair. For example, the matching that pairs Betty with Frank, Ann with Dave, and Carol with Eddy has as the blocking pair Betty and Dave. In this matching problem, Betty and Dave is willingly to match together. In fact, since Betty and Dave are one another's best choices, *any* matching which does not pair them together will be blocked by this pair.

We remove Betty and Dave from the preference list, we have the reduced preference list among four people given in Table 2.

From this preference order, it is clear the M-optimal matching is the worst for women, and the F-optimal matching is the worst for men.

You know MAC is compromise algorithm, the rubricate point is Betty and Dave were not mated even if they selected the best each other. The effects progress social utility. Thus, compromise behavior which is irrational can progress social utility, not self-interested hypothesis.

When all preferences are uniform, that is, when all males have the same preferences over females and vice versa, it is easy to see that a unique stable matching exists. To see this for monogamous matching systems, label the members of each sex by the preferences of the other sex (so that the best-ranking male m_1 is the best choice of the females, m_2 is the second choice, etc.). Under this algorithm, the only possible stable matching will be approved.

4 Two-side Matching with Compromise

In this section, we propose two new algorithms based on the hypothesis bounded rationality. We also obtain large-scale properties of the proposed algorithm. It is an important issue how far agents seek their own interests in a competitive environment. There are overwhelming evidences that support peoples are also motivated by concerns for fairness and reciprocity. The reasonable compromise level is obtained as the function of the size of the group so that the social utility should be maximized.

<Definition>

There are two disjoint sets of agents, groups of men = $\{m_1, \dots, m_n\}$, and women = $\{f_1, \dots, f_n\}$. Associated with each side is the number of positions they have to offer. Agents on each side of the market have (transitive and strict) preferences over agents on the other side, with presented a simple model in which college applicants have ordinal preferences over schools, and colleges have ordinal preferences over applicants.

Before we state our algorithms, we define utility measures.

N : the size of each group

T : the preference level of the partner to be matched ($1 \leq T \leq N$)

(1) Individual utility (utility of agent i)

$$U_i = 1 - T_i / N$$

(2) Utility of a pair of agent i and agent j

$$P_{ij} = U_i \times U_j$$

(3) Social utility

$$S = \sum P_{ij} \tag{4.1}$$

We propose a new algorithm based on concept of compromise of individual.

4.1 Matching with Compromise : MAC

It's natural that the optimal strategy is to behave as if the individuals can profit the maximum. But like prisoner's dilemma game everyone knows, the social best optimum is to act in concert. Similarly, in the marriage problem we wonder if the social optimal point exists when the individuals compromise acceptable level. It happens that no compromise result in the lowest social utility because of the large difference satisfaction with disappointment, and increasing matching paired slowly. Moreover, it is sure that more compromise result the lowest social utility because many individuals can not be satisfied the outcome. However we can compromise at individual level properly, most of individuals somewhat can increase their satisfaction.

Necessarily, we suppose that we can get the most social utility by increasing the pairs with somewhat satisfaction. For the present, it delays the discussion of this algorithm's efficacy till later, we thought about the value of the most optimal compromising level. It follows the simulation result.

<Step1> Each man proposes to his 1st choice. Proposed woman accepts the proposal if it is within the acceptable level, otherwise she rejects it (holding which is allowed in DA is not permitted).

<Step k> Each woman who is not matched increases the acceptable level by one. Any man who was rejected at step k-1 makes a new proposal to his most preferred woman mate who has not yet rejected him.

A proposed woman accepts the proposal within the acceptable level, otherwise she rejects it.

In order to obtain the reasonable level of compromise, we simulated by changing the compromise level gradually and obtained the social utility as shown in Figure 1.

The x-axis represent compromise level and the y-axis represents social utility with the group size of $N=1000$. The social utility is maximized at $C=44$.

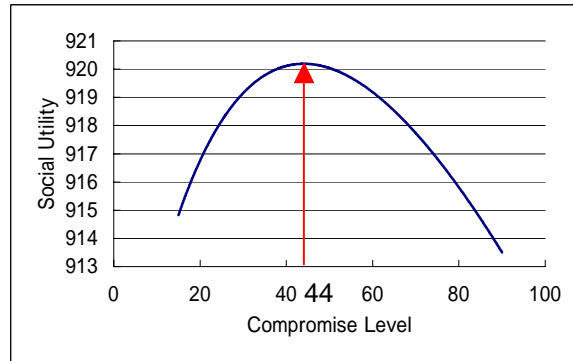


Figure 1. The relationship between compromise level and Social Utility ($N=1000$)

We obtain the optimal level of compromise C by changing the group size up to $N=1000$ as shown.

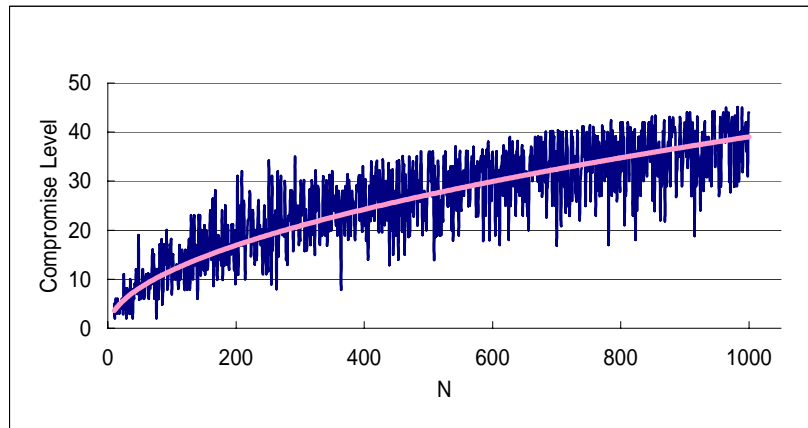


Figure 2. The relationship between the compromising level and N , the number of agent of each group

Although there are some fluctuation for the optimal compromise level, it is roughly approximated as the function of the group size N as follows;

The relation between compromise (C) and N is approximation by

$$C = 1.077N^{0.5197} \cong \alpha\sqrt{N} \quad (1.2) \quad (4.2)$$

4.2 Advanced Deferred Acceptance : ADA

We also propose a new algorithm by modifying DA (Deferred Acceptance). In DA, female receive male's propose which is the female 's list even if his grade is low. Then, if female can be proposed the male who is

higher-rank than engaged male in he list, she is mated with new male. All agents can be mated, then, they have to marry with engaged partner. This feature is that female can wait higher-rank partner by the time limit, but that female must marry with unpleasant male if she can't meet higher-rank male. This is like the double-edged sword. So, we set the borderline, we tried relieving the female's disaffection. We suppose we can progress the social utility. Each individuals usually have the minimum standard, but we set it on purpose. The algorithm works as follows.

<Step 1> Each male propose the highest-rank female. Each female reject if the proposing male is outside borderline. If not, each female engage.

<Step k> Each female who has received one or more courtship displays in this round rejects all but her high est-ranked acceptable male. This may involve rejecting a previously engaged male.

We also obtain the optimal level of the borderline by changing the size of the group N as shown in Figure 3.

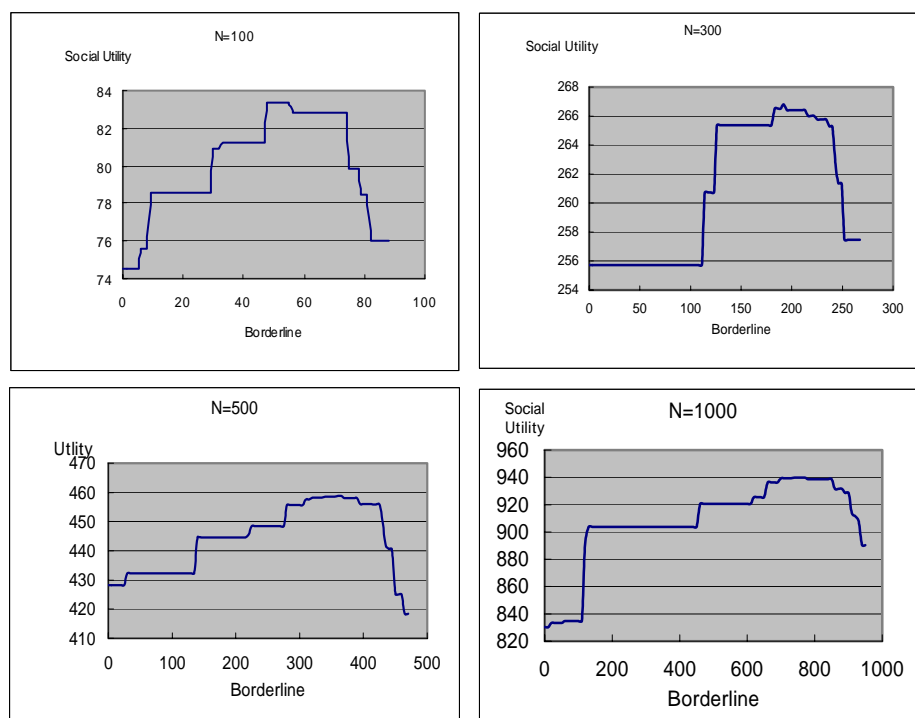


Figure 3. The relationship between the borderline the member of agents N

4.3 Comparison of Proposed Algorithms with DA

We compare two proposed algorithms with DA using a simple example described in Section 3. When each person can mate with the most preference partner, he or she can get 3 point. The second partner, 2 point. The third partner, 1 point. We can get the matrix. The result differs from the algorithm.

The gray point of the matrix represents the matched pairs. In this example, female proposed male. MAC achieved the highest social utility. We observe DA produce W-optimal matching the worst for men which is, and therefore, social utility is lowest.

Table 3. Matching generated by each algorithm

(a) DA (Social Utility=**16/27**) (b) MAC (Social Utility =**18/27**) (c) ADA (Social Utility = **17/27**)

	Dave	Eddy	Frank
Ann	2 3	2 1	2 2
Betty	3 3	3 2	1 1
Carol	1 1	3 1	2 3

	Dave	Eddy	Frank
Ann	2 3	2 1	2 2
Betty	3 3	3 2	1 1
Carol	1 1	3 1	2 3

	Dave	Eddy	Frank
Ann	2 3	2 1	2 2
Betty	3 3	3 2	1 1
Carol	1 1	3 1	2 3

5 Simulation Results

5.1 Randomly Generated Preference Orders

We generate preference orders of all agents randomly. A agent belong to the each group is matched using three algorithm simulation (*Deferred Acceptance(DA)*, *Matching with Compromise (MAC)*, *Advanced Deferred Acceptance(ADA)*). We compare the utility distribution of all agents (both men and women), and the social utility. It follows the simulation result (N = 1,000), that is the distribution of availability.

We show simulation result in Figure 4,5,6 which men propose women. In Figure 4 show the utility distribution of men. Since the DA produced the M-optimal, almost all men receives the utility closes to 1. However M-optimal is the worst for women, the utility of women is very low. On the other hand, Many with compromise(MAC, ADA) produced the balanced matching, the utilities of both men and women are high.

It is natural that many proposing agents can satisfy the outcome, but proposed agents can not. In other word, DA have many satisfied proposing agents, few proposed agents. Consequently, the utility of the Pair hold lower than MAC and ADA. Then, we can get the higher utility of pair with some compromises or borderlines.

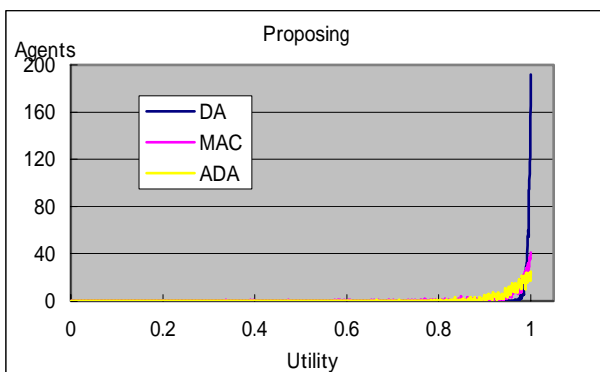


Figure 4. The utility distribution of men

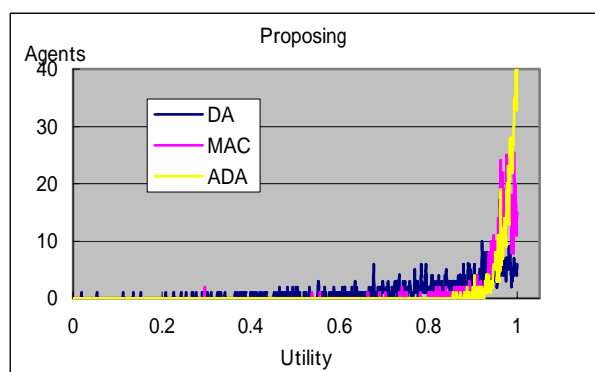


Figure 5. The utility distribution of women

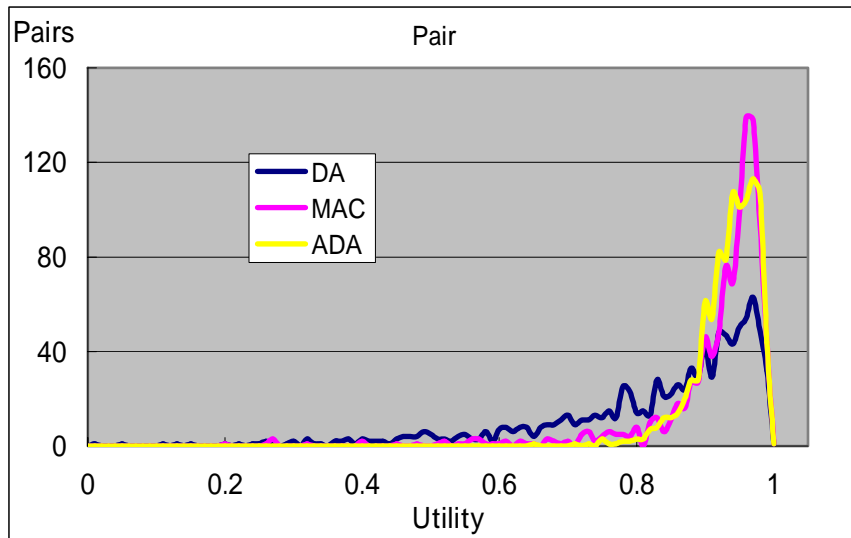


Figure 6. The utility distribution of the Pairs

Figure 7 shows social utilities of three algorithms is higher than in DA. Especially, the more the circle scale is bigger. When the circle scale is small, in MAC social utility can be lower, because compromise level is large percentage against N . In small circle scale social utility in DA can be higher than MAC. But we can get high social utility in MAC in large circle.

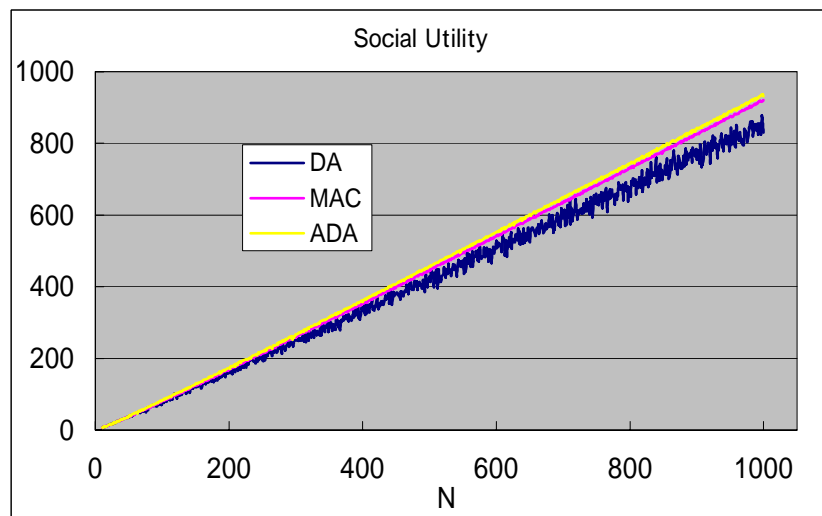


Figure 7. Comparison of social utility of three algorithms

5.2 Structured Preference Orders

In the foregoing paragraph, the bias of preference relationship was generated at random. There is not so much correlation in the preference orders between each agents, and the possibility that they collide is few for that. Therefore, the match with high social effect was achieved. However, there are often actually some correlations between related to agent's preference. For instance, the case where popularity concentrates on some certain people is not few. In this chapter, there is bias in the preference relationship of the agent, and the case

where all agents have a high preference relationship for a specific agent of the other party group is taken up, and the relation between diversity related to the performance of the algorithm is clarified.

(1) $\theta = 0.1$ (When popularity has concentrated on the high rank 10%)

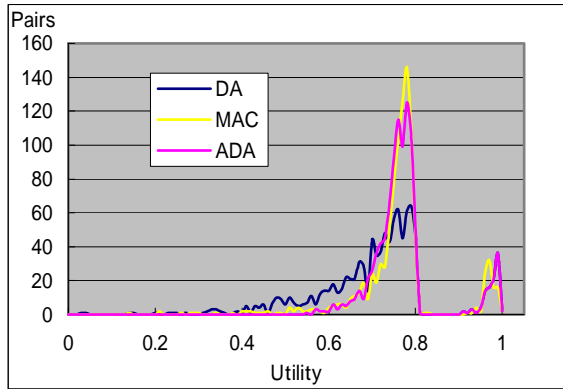


Figure 7. Utility distribution of the Pairs

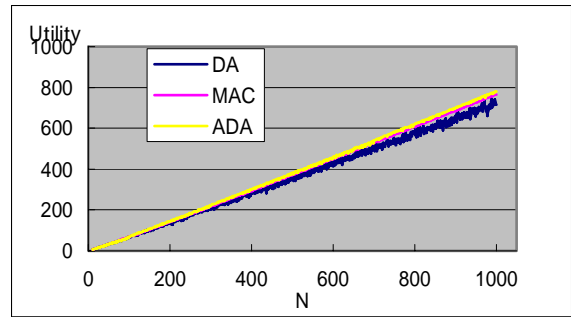


Figure 8. Comparison of social utility of three algorithms

Figure.7 is distribution of the effect of the pair. It is understood that two mountains of distribution of the group with high effect and other distribution appear. This seems between popular in the beginning to make the pair, and for the person of the remainder to be doing the pair. The difference of the effect arises by this among a popular person and people not so. Moreover, the difference of a social effect has become small in DA and MAC. Figure.8 is the figure where social effects under three algorithms were compared.

(2) $\theta = 0.33$ (When popularity has concentrated on the high rank 33%)

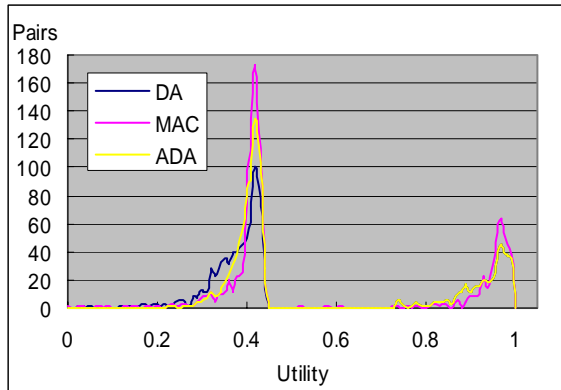


Figure 9. Utility distribution of the Pairs

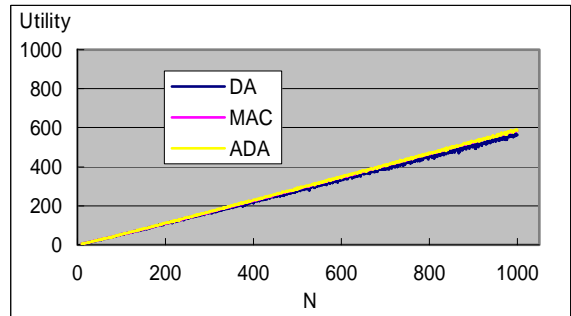


Figure 10. Comparison of social utility of three algorithms

A social effect lowers further, settles down the second mountain compared with the time of $\theta = 0.1$, and it settles down in 40% or less any algorithm when Figure.9 is seen. Figure.10 is the figure where social effects under three algorithms were compared.

The match with high social effect is possible when the value of θ that shows a popular concentrated level to a certain specific person is small. When the value of θ grows on the other hand, a social effect falls. It is understood that a preferable match of a completely different group that there is not so much correlation in the Eras relation between one person one is more possible than that of a homogeneous group that the Eras relations between individuals look like from this. In a word, the effect with a high match (match based on the compromise) algorithm based on a limited rationality one person one is demonstrated in the society where the preference relationship is completely different. However, when the bias relation between people is simi-

lar and a lot of bias relations of the person are the same, the difference on the performance of the match algorithm becomes small.

6 Theoretical Consideration of the Optimal Compromise Level

In section4, we obtained the relationship between the optimal compromise level and the population size by simulation which is obtain in (3.2). In this section, we obtain it theoretical analysis. We define the following terminologies:

$g(t)$: The number of paired couples at the t step
 $f(t)$: The number of unmatched agents at the t step
 C : The compromise level

We have the following initial conditions:

$$g_{(0)} = C \quad , \quad f_{(0)} = N - C \quad (6.1)$$

From the definition, we have the following recursive equations.

$$g(t) = f(t-1) * \frac{C+t}{N} * \frac{f(t-1)}{N} \quad (6.2)$$

Fore the number of unmatched pair at the t -th step is obtained as

$$f(t) = f(t-1) * (1 - f(t-1) * \frac{(C+t)}{N^2}) \quad (6.3)$$

<The proof>

In the case, the contents of preference lists each agents have are at random, paired couple arise at random, too. Each side scale is N agents, the compromise level is C , we suppose. g is the number of paired couples on the step, f describes the number of other free agents.

<Step1> Each N agents on one side propose the other side best partner, then, the probability of accepting proposal is C/N . So, on the first step, the number of paired-couple is

$$g_{(0)} = N \times C / N = C,$$

and the number of free agents (who are still single, non-couple) is

$$f_{(0)} = N - g_{(0)} = N - C. \quad (6.4)$$

<Step t > The agents of $f_{(t-1)}$ propose the t^{th} partners of each preference lists. The probability that the t^{th}

partners of each preference lists is still free is $\frac{f(t-1)}{N}$,

and the probability of the accepting proposal is

$$\frac{C+t}{N}.$$

Then, the number of paired couple on the step t is

$$g(t) = f(t-1) * \frac{C+t}{N} * \frac{f(t-1)}{N}. \quad (6.5)$$

On this step, the number of free agents is

$$f(t) = f(t-1) - g(t).$$

That is

$$f(t) = f(t-1) * (1 - f(t-1)) * \frac{(C+t)}{N^2} \quad (6.6)$$

If we solve the recursive equation (6.3), we have

$$C \approx 1.3\sqrt{N}.$$

Therefore we could get the nice approximation in (3.2).

7 Conclusion

Deferred Acceptance has universally used since it suggested for 40 years. To be sure, this is very brilliant method for two sided matching, but it has a demerit which is a *M-optimal* algorithm. This research pursued that we produced the moderate equality for each side. We suggested two algorithms. The first is the matching of the compromise ASC, the second is the matching of using borderline in DA, ADA. We use agent-based simulation, we inspect each algorithm's quality and social utility. We could show *pair-optimal* matching by using ASC. I mean, to be sure compromise behavior is an individually irrational, but is not in macro world. Compromise (Patient) behavior link collaboration, and eventuate high efficiency. The main reason is sure that much compromise profit better partner not the best partner. For many agents, the best partner exists only one, but better partner exist more. Many agents can moderately satisfy, therefore, social utility is getting better globally.

Besides, we produced ADA as an improved version, we injected the borderline of the proposed side, could overcome the disadvantage the side of the proposed. As a result, we could produce the welfare of the society. In addition, the balance of proposing side and proposed side can keep well. It is sure that proposing side utility gets down totally, but commensurately proposed side utility is getting better. Globally, we can get higher social utility outcome. It may natural that compromise or borderline profit social utility globally, nevertheless DA is the best individually. But we will not insist the new algorithms performance.

We suppose, when we design the rule or institution in many of two sided matching problems like to students and colleges, workers and firms, marriageable men and women, compromise which is irrational behavior can bring higher social payoff for many people and the rule itself.

In conclusion, Self-interested Hypothesis vs Human Sociality Hypothesis follows. How far agents seek their own interest in a competitive environment? There are overwhelming evidences that support people are also motivated by concerns for fairness and reciprocity. For this mentioned above question, we showed that compromise, an individually irrational behavior, improves the welfare of others.

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